

Resene FX Paint Effects Medium

Resene FX Paint Effects Medium is a tintable acrylic used to obtain a variety of broken paint finishes, such as Ragging, Sponging and Limewash Effect. Resene FX Paint Effects Medium is always used in conjunction with a basecoat tinted to a selected colour. The choice of basecoat will depend whether it is an interior or exterior application. Resene FX Paint Effects Medium provides the end user with a unique alternative to traditional wallcoverings offering an infinite number of colour combinations.

exterior/interior

Typical uses

- Blockwork
- Concrete
- Fibre cement
- G.R.C. panels
- Primed timber
- Solid plaster
- Wallboards

Please ensure the current Data Sheet and Safety Data Sheet are consulted prior to specification or application of Resene products. View Data Sheets online at www.resene.com/datasheets. If in doubt contact Resene.

| | |
|------------------------------|--|
| Vehicle type | 100% acrylic |
| Pigmentation | Flattening agents |
| Solvent | Water |
| Finish | Flat |
| Colour | Mix with any Resene solid colour testpot for thousands of colour options |
| Dry time (minimum) | 45 minutes at 18°C |
| Recoat time (minimum) | 4 hours |
| Primer required | Yes, dependent on surface |
| Theoretical coverage | 30-40 sq. metres per litre dependent on surface and technique |
| Usual no. of coats | Dependent on surface and finish |
| Abrasion resistance | Fair |
| Chemical resistance | Good |
| Heat resistance | Thermoplastic |
| Solvent resistance | Fair |
| Durability | Excellent |
| Thinning and clean up | Water |
| VOC | c. 71 grams per litre (see Resene VOC Summary) |

Physical properties

Performance

Performance and limitations

1. Excellent adhesion to Resene waterborne basecoats.
2. Excellent durability in high U.V. environments. Performance may be further enhanced by overcoating with Resene Concrete Clear (see [Data Sheet D54a](#)).
3. An Environmental Choice approved product.

Limitations

1. Do not apply at temperatures below 10°C or when it is liable to drop below this during the drying period.
2. Not designed for direct to metal applications.
3. Will not penetrate chalky and powdery surfaces.
4. Not normally used on opening sashes and doors.
5. Must be used in conjunction with a waterborne basecoat.



FX Paint Effects Medium

Surface preparation

Surfaces should be readied for painting according to the preparations required for the basecoat and primer to be used. This basecoat could be Resene Zylone Sheen (see [Data Sheet D302](#)) or Resene Sonyx 101 (see [Data Sheet D30](#)). Ensure surfaces to be painted are in sound condition, thoroughly sanded to a smooth finish, dry and free from dirt, dust and loose material.

The newly applied basecoat should be given sufficient time to fully cure prior to the application of Resene FX Paint Effects Medium.

A basecoat that has been left exposed or weathered for any amount of time should be thoroughly washed to remove any dirt, loose or flaking material. Recoating may be necessary if the surface is in poor condition.

Sanding dust from old lead or chromate based paints or old building materials containing asbestos may be injurious to the health if inhaled or ingested. Seek expert advice if the presence of these materials is suspected.

Application

Apply by brush, natural sponge or clean rag. Resene FX Paint Effects Medium is usually tinted to shades shown in the Resene FX Paint Effects gallery online, www.resene.com/painteffects or may be coloured on site using Resene testpots.

Colourwash and limewash effects

Resene FX Paint Effects Medium is applied over the basecoat using a large soft-bristled brush.

Ragging

Blend Resene FX Paint Effects Medium with up to 40% of Resene Lumbersider (see [Data Sheet D34](#)) or Resene Zylone Sheen (see [Data Sheet D302](#)). Add Resene Lumbersider (see [Data Sheet D34](#)) or Resene Zylone Sheen (see [Data Sheet D302](#)) in small amounts until the desired effect is achieved.

Apply the blended paint to the surface by brush and 'ragging off' the Resene FX Paint Effects Medium using a dry rag. Alternatively soak the rag in the blended paint and apply by 'ragging on'.

Sponging

Blend Resene FX Paint Effects Medium with up to 40% of Resene Lumbersider (see [Data Sheet D34](#)) or Resene Zylone Sheen (see [Data Sheet D302](#)). Add Resene Lumbersider (see [Data Sheet D34](#)) or Resene Zylone Sheen (see [Data Sheet D302](#)) in small amounts until the desired effect is achieved.

Using a natural marine sponge, apply the blended paint to the basecoat by wetting the sponge in the glaze and applying to the surface to be coated.

Precautions

1. Work on a sample area first. This is especially important when ragging or sponging as the end result is dependent not only on the colour chosen but the mix ratio and style of technique.
2. High temperatures and low humidity will reduce the available working time. If necessary, add Resene Hot Weather Additive to slow drying.
3. Rubber gloves should be worn while ragging or sponging.



Paint Effects
Medium SDS

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In Australia
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Resene
the paint the professionals use

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