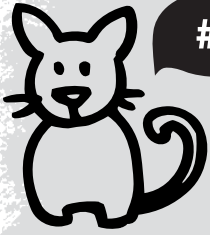


Ground games with Mark Rayner – 8



#8

You will need:

- Area of concrete approx 3.6m x 3.6m, prepped first with Resene Moss & Mould Killer, and then waterblasted
- Artist brush
- Builder pencil
- Builders' string line
- Chalk
- Length of battening to use as a straight edge
- Masking tape
- Paintbrushes
- Paint tray and roller
- Pencil
- Resene Concrete Primer
- Resene Lumbersider tinted to the following colours: Resene Cornflower, Resene Dancing Queen, Resene Feijoa, Resene Groovy, Resene Hyperactive, Resene Parachute, Resene Red Hot and Resene Turbo
- Resene Testpots in the following colours: Resene Alabaster, Resene All Black, Resene Mai Tai, Resene Raven and Resene Tonto
- Tape measure



Step one

Use the string line and chalk to draw a circle with a radius of 1.8m.



Step two

Apply one coat of Resene Concrete Primer to the circle, keeping within the chalk line. Allow to dry for two hours. Use the straight edge and pencil to divide the circle in half.



Step three

Paint a 650mm band around one half of the circle using Resene Groovy and a 650mm band around the other half using Resene Red Hot. Allow to dry before applying a second coat to each.



Step four

Use the string line and pencil to draw a circle with a radius of 1200mm. Divide this second band into six equal sections using the straight edge and pencil. Paint the central section of the 'red' half with two coats of Resene Turbo. While this is drying, paint the two outer sections of the 'green' half with two coats of Resene Parachute. Allow two hours to dry.



Step five

Paint the two outer sections of the 'red' half with two coats of Resene Hyperactive. Allow two hours to dry.



Step six

Paint the central section of the 'green' half with two coats of Resene Dancing Queen. Allow two hours to dry.



Step seven

Use the string line and pencil to draw a circle with a radius of 600mm. Paint the section in the 'green' half with two coats of Resene Feijoa and the section in the 'red' half with two coats of Resene Cornflower. Allow two hours to dry.



Step eight

Use an artist brush and the Resene Testpots to paint in the animals. Paint the cat with Resene All Black, the dog with Resene Alabaster and Resene All Black and the rat with Resene Tonto and Resene Raven. Fill in details with Resene Mai Tai, Resene All Black and Resene Raven (eyes and mouths) and Resene Cornflower (noses).

Jump to it with this colourful variation on 'Scissors, Paper, Rock'.



To get the look:

Use the photograph of the finished game as a guide when painting the coloured sections.

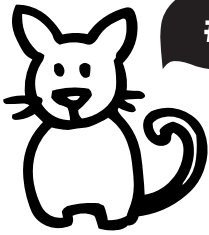


More ideas for play:

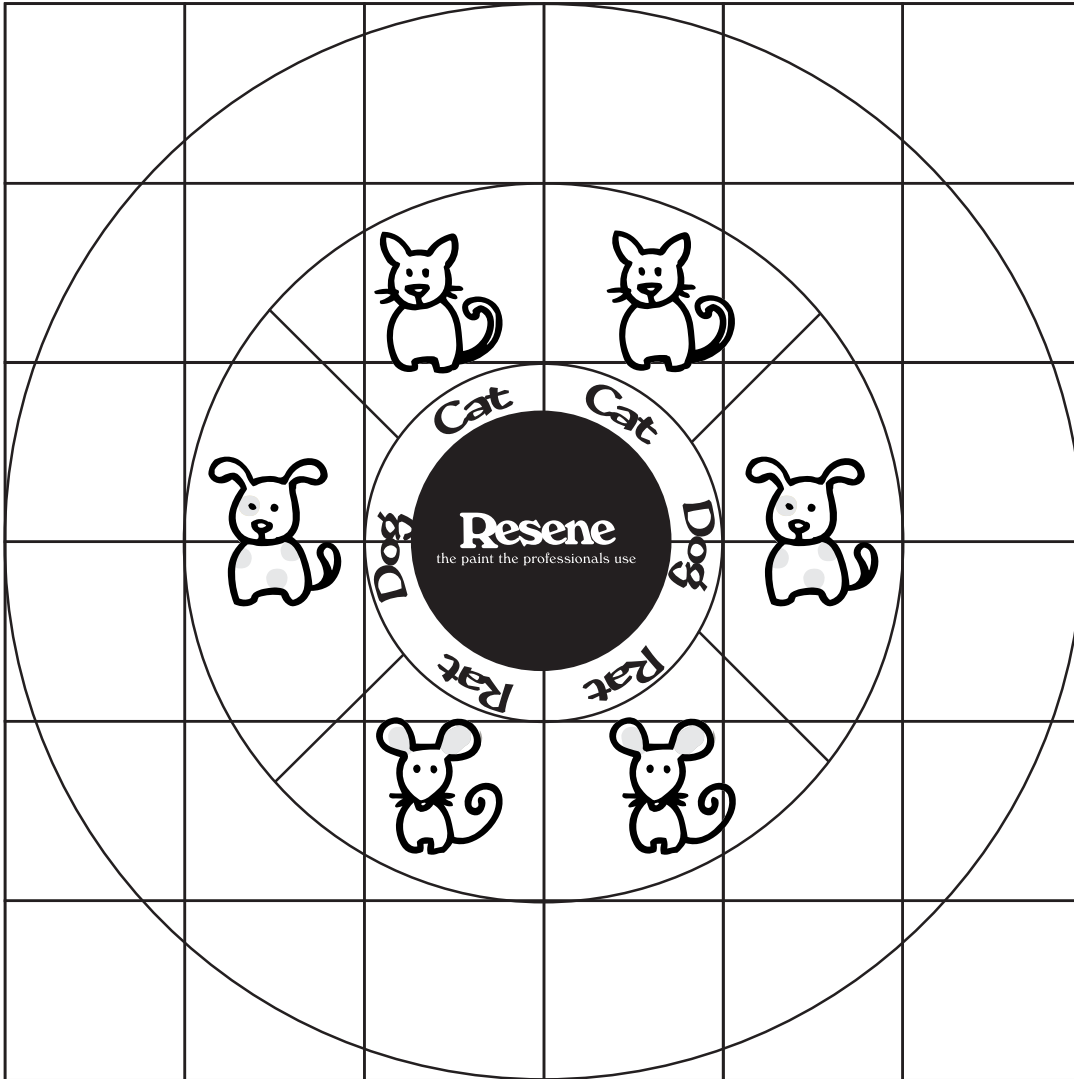
Get two teams together and have a go at creating your own tag-type game - dog tags cat, cat tags rat and rat tags dog.

For more ideas and inspiration visit your local Resene ColorShop or www.resene.co.nz or www.resene.com.au.

Check out our special Ground games section online www.resene.co.nz/ground-games.htm or www.resene.com.au/ground-games.htm



#8



Measurements:
Grid squares =
600mm x 600mm



Take on the challenge!

Number of players:

3 or more

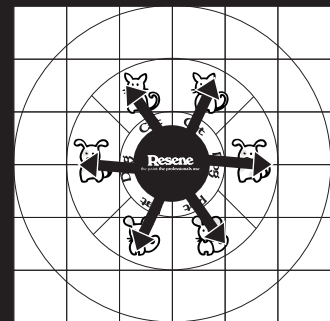
Additional equipment:

None required

How to play:

Two players stand back to back and call out at the same time "Cat, dog, rat... JUMP!" and on the command of jump, both have to jump onto one of the painted symbols. Depending on which symbol they land on, one player is the winner - dog beats cat, cat beats rat, rat beats dog. If they land on the same symbol the game is a draw and they play again. Whoever loses is out of the game and the next player challenges the winner.

Direction of play:



For more ideas and inspiration visit your local Resene ColorShop or www.resene.co.nz or www.resene.com.au.

Check out our special Ground games section online www.resene.co.nz/ground-games.htm or www.resene.com.au/ground-games.htm